



# Bavarian Forest TrailO 2023

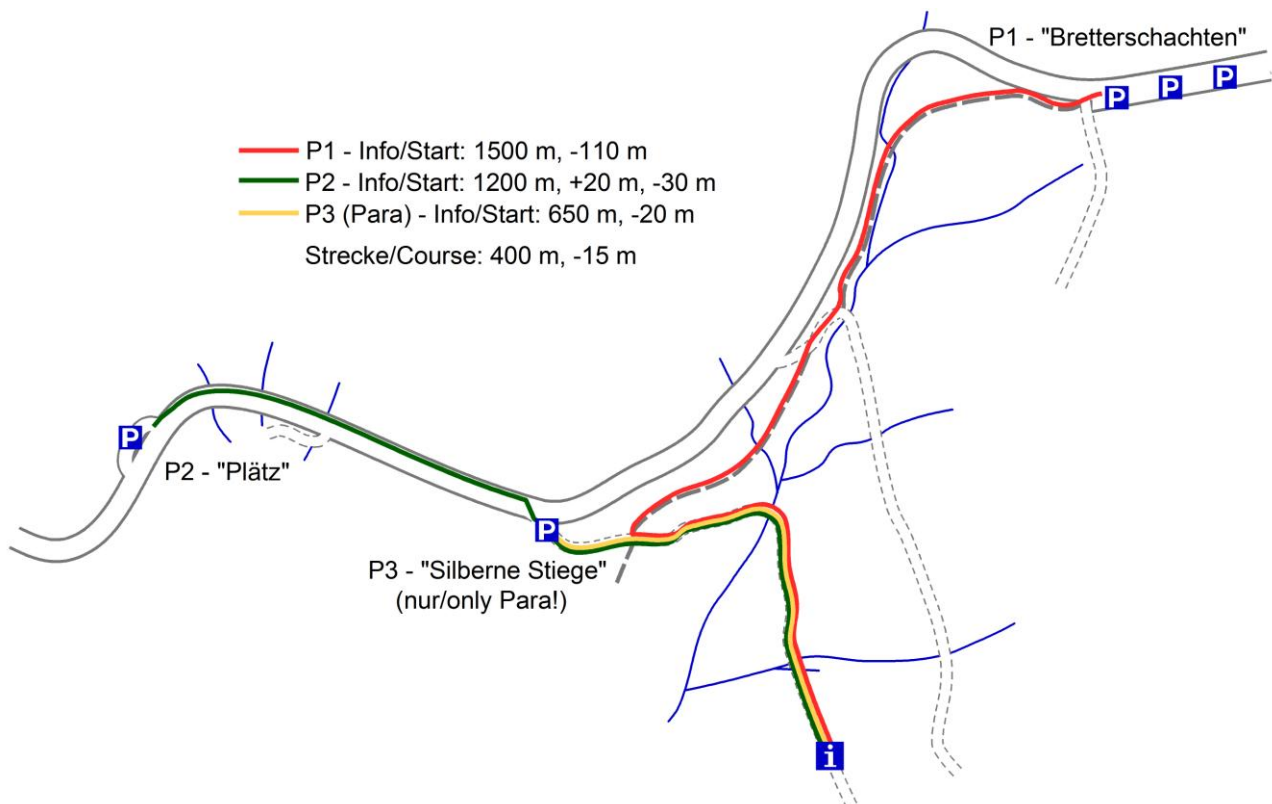
31-07-2023 – Bodenmais



## BULLETIN 2 (Technical Guidelines)

### 1. Parking and distances to the start:

- There are 3 parking options:
  - Parking 1 ("Bretterschachten"): mostly for participants of the 5 days orienteering event  
GPS coordinates: 49.073885, 13.155178  
● distance to start: 1600 m length, 110 m downhill (marked with signs)
  - Parking 2 ("Plätz"): mostly for participants who only join the TrailO event  
GPS coordinates: 49.070093, 13.138252  
● distance to start: 1200 m length, 20 m uphill, 30 m downhill
  - Parking 3 ("Silberne Stiege"): space for 2-3 cars, only for para athletes!  
GPS coordinates: 49.069159, 13.145061  
● distance to start: 650 m length, 20 m downhill



### 2. Start:

- there will be no start list, it will be free starting order.
- the start window will be between 2.00 PM and 3.30 PM
- minimum start interval will be 1 minute (2 minutes on the same course)

### 3. Categories and courses:

- as there have been several entries of kids on the beginners course, we decided to establish a separate category "Kids" up to 12 years on the same course. All kids have already been switched to this category.
- course data:  
PreO course: 400 m length, 15 m downhill, wide gravel road (for all categories)
  - Elite Open: 21 controls – maximum time 75 min. – 1 timed control with 3 tasks (in the end)
  - Elite Para: 21 controls – maximum time 90 min. – 1 timed control with 3 tasks (in the end)
  - Elite Junior: 21 controls – maximum time 75 min. – 1 timed control with 3 tasks (in the end)
  - Elite Youth: 21 controls – maximum time 75 min. – 1 timed control with 3 tasks (in the end)
  - Kids: 10 controls – maximum time 45 min. – no timed control
  - Beginners: 10 controls – maximum time 45 min. – no timed control
- the timed control is not part of the maximum time. It will be absolved separately.
- competitors receive 1 point per correctly solved control. Exceeding the maximum time leads to a deduction of 1 point for any part of each 5 minute unit (take your own watch with you and check the time!).
- the result of the timed control (Elite only) will be the solving time plus 60 seconds penalty for each mistake. This result decides about ranking in case of same amount of points.

### 4. Distances:

- Competition Centre – Start: 20 m
- Start – Finish (course): 400 m
- Finish – Timed Control: 50 m
- Return Finish – Competition Centre: 420 m (same way back)
- Return Timed Control – Competition Centre: 470 m (same way back)

### 5. Map:

- "Silbersteig", ISSprOM 2019-2, Scale 1:3000, Equidistance 2,5 m, Size A4
- maps are printed on Pretex papier (water resistant, but not tear proof)

### 6. Time keeping and marking answers:

- SPORTident will be used for time keeping. Please bring your registered SI Card.
- recording the answers will be done with paper cards and manual punchers.
- please bring your own puncher, if available. We only have about 30 punchers for hire.
- please take care when marking your paper card. Corrections are not possible. No marking or two markings in one row will be counted as mistake.
- SI Card readout and paper card return will be at the competition centre after returning from the course.

## 7. Procedure:

- at the start each athlete receives the paper card and a start time. The SI card will be cleared and after punching START you will receive your map.
- all controls shown on the map have to be solved. They can be solved in free order.
- during the competition it is prohibited to leave the road, to enter side tracks or to cross the start line, finish line or other taped lines.
- after solving all controls you punch the FINISH station.
- it is not allowed to solve controls before punching START and/or after punching FINISH.
- after punching FINISH, all competitors of the Elite categories queue for the timed control. The participants in Kids and Beginners categories walk back to the start immediately instead.

## 8. Decision points:

- for each control there is a decision point (DP) along the road between start and finish. From this decision points all relevant flags for this control are visible in correct order.
- the decision points are marked in terrain with a coloured marking hood, labeled with stickers. Orange hoods are used for controls that have to be solved by Elite and as well Kids and Beginners, yellow hoods indicate controls that only have to be solved by Elite.
- "E" on the DP labels is used for the elite categories, e.g. "E1" = decision point for control 1 for Elite
- "B" on the DP labels is used for the kids and beginners categories, e.g. "B1" = decision point for control 1 for Kids and Beginners
- if more than the relevant flags are visible from the decision point, there will be a taped sector at the decision point that marks the relevant flags for this control.
- some controls use the same flag cluster and therefore have the same decision point. In this case only one hood will be used with several stickers – one for each control.
- the decision points are not marked on the map.

## 9. Control flags and Zero Tolerance:

- the height of the control flags from the ground to the upper edge is about 70 cm.
- there are "zero controls" (no flag on the correct spot) in all categories
- a "Zero Tolerance" of 4 meters without exceptions is valid. This means that the answer can only be Z if no flag is closer than 4 meters to the correct spot. All zero controls can be identified clearly.

## 10. Timed control

- the timed control for the elite categories will be absolved after the PreO part and is situated near the finish
- after punching FINISH please queue at the STOP sign and wait for the marshal's signal. Please don't communicate with other competitors in the queue.
- 3 tasks with 6 control flags (A bis F) have to be solved immediately after each other in a sitting position. No Z answers are possible here e.g. the correct answer is always one out of the 6 control flags.

- the maximum time for solving the 3 tasks is 90 seconds. 20 seconds before the time ends there will be a warning. Wrong answers lead to a penalty of 60 seconds each.
- the maps with the 3 tasks are circle-shaped with a diameter of 5 cm. The maps and the cover sheet are printed in size A5 and laminated in plastic. Maps are only available in loose (e.g. not bound) version.
- the answers can be given by pointing (to a answer board) or speaking ("Alpha", "Bravo", "Charlie", "Delta", "Echo", "Foxtrot"). Please tell the marshal in advance what you prefer. You are bound to your decision afterwards.

#### **11. Fair Play:**

- cooperation and communication during the competition are absolutely prohibited. All tasks have to be solved on your own and independent.
- it is not allowed to carry electronic communication devices during the competition.
- the way back to the competition centre and start is the same as during the competition. When walking back please be quiet and don't communicate with athletes who are still competing.

#### **12. Solution maps:**

- after the last start, the solution maps with all control flags and the correct answers will be handed out in the competition centre to all competitors who have finished their course.
- after the head referee gives the permission, it is allowed to go to the terrain with the solution maps and check the tasks and flags again.

#### **13. Results and prize giving:**

- there will be no results shown in the competition centre. The results will be published online in the evening on [www.olv-landshut.de](http://www.olv-landshut.de).
- the prize giving ceremony will take place along the prize giving of the Bavarian Forest 5 Days overall classement on Wednesday, 2nd August.

*Organizers, land owners and authorities assume no liability beyond existing insurance. Each participant is responsible for adequate insurance coverage.*

**OLV Landshut wishes you a pleasant competition!**